

WORK EXPERIENCE

- Big Machine / Burbank, CA / April - May 2015

Freelance Compositor

Men on the Line (History Channel - 2015)

Texas Rising (History Channel - 2015)

· Compositing · Planar Tracking · Clean Plating ·

· Keying · Particles Simulation · Rotoscoping

· 3D Tracking · Sky Replacement · Color Correction
- Stereo D / Burbank, CA / Mar 2013 - Nov 2014

Composite | Paint Artist

The Sponge Bob Movie: Sponge Out of Water (2015)

Exodus: Gods and Kings (2014)

DeepSea Challenge 3D (2014)

Teenage Mutant Ninja Turtles (2014)

Hercules (2014)

Guardians of the Galaxy (2014)

X-Men: Days of Future Past (2014)

Godzilla (2014)

Transcendence (2014)

Captain America: The Winter Soldier (2014)

Need for Speed (2014)

47 Ronin (2013)

Thor: The Dark World (2013)

Percy Jackson: Sea of Monsters (2013)

R.I.P.D (2013)

The Wolverine (2013)

Pacific Rim (2013)

Star Trek Into Darkness (2013)

Iron Man 3 (2013)

· Compositing · Planar Tracking · Stereopainting

· Clean Plating · Wire and Prop Removal

· Keying · Effects Recreation · Rotoscoping

· Stereo Compositing · 3D Tracking · CG Integration
- Pixel Magic / Los Angeles, CA / Jun 2012 - Jan 2013

Compositor

The Bag Man (2014)

The Conjuring (2013)

After Earth (2013)

Beautiful Creatures (2013)

Gangster Squad (2013)

· Compositing · Planar Tracking · Keying

· Wire and Prop Removal · Rotoscoping · 3D Tracking ·
- AJ Lerhman / Los Angeles, CA / March 2015

Freelancer

· Unbelievable Tour

· Photographer · Videographer · · Tour Video Editor

· Instagram Promo Video Editor
- AFI / Los Angeles, CA / February 2015

Freelancer

· Vessels (Short Film - in Prod.)

· Art Department Assistant
- Gabriela Katz / Los Angeles, CA / March 2014

Freelancer

· Maya (Short Film - in Post)

· PA · Visual Effects Supervisor
- Giselle Dias / Los Angeles, CA / January 2014

Freelancer

· Feeding Frenzy - Swing Hero (Music Video)

· Editor · Camera Operator · PA
- Between Pixel / Remote / April 2012

Freelance 3D Generalist

· “X-Story”

· 3D Modeling · Shading & Lighting · Texturing

· Matchmoving · Compositing · Rotoscoping

· Matte Extraction

EDUCATION

- ⊕

Full Sail University / Winter Park, FL / ‘10 - ‘12

Bachelor’s of Science in Computer Animation
- ⊕

Gnomon School of Visual Effects / Jun - Oct ‘12

Individual Courses

· Matte Painting

· Lighting and Rendering with MentalRay
- ⊕

Tecnoponta Treinamentos / BR / Dec ‘09 - Apr ‘10

Technical Courses

· Digital Painting · Hand Drawing

· Character Animation and Modeling (3DS Max)

· Fundamental and Advanced 3DS Max

EXPERTISES

Nuke	After Effects	Photoshop
Maya	Mocha Pro	mentalray
SynthEyes	Final Cut Pro	Premiere Pro
UDK	zBrush	Sillhoutte
Canon 60D	Corel Painter	Lightrooom
Particular	GenArts Plugins	Illustrator

TECHNICAL SKILLS

Compositing	Matte Painting	Clean Plating
Rotoscoping	2D Tracking	Lighting
Rendering	Keying	MatchMoving
Wire Removal	Video Editing	Motion Graphics
Digital Design	StereoPaint	Stereo Comp
Photography	Animating	Visual Effects

PERSONAL SKILLS

- Able to Work Well Under Pressure and Tight Deadlines
- Organization
- Adaptation To New Environments & Pipelines
- Eager to Keep Learning New Techniques
- Good in Taking Directions
- Flexible with Schedules and Overtimes
- Works Well in a Team
- Self - Direction & Troubleshooting
- Fluent in Portuguese and Basic Spanish